

Figure 1

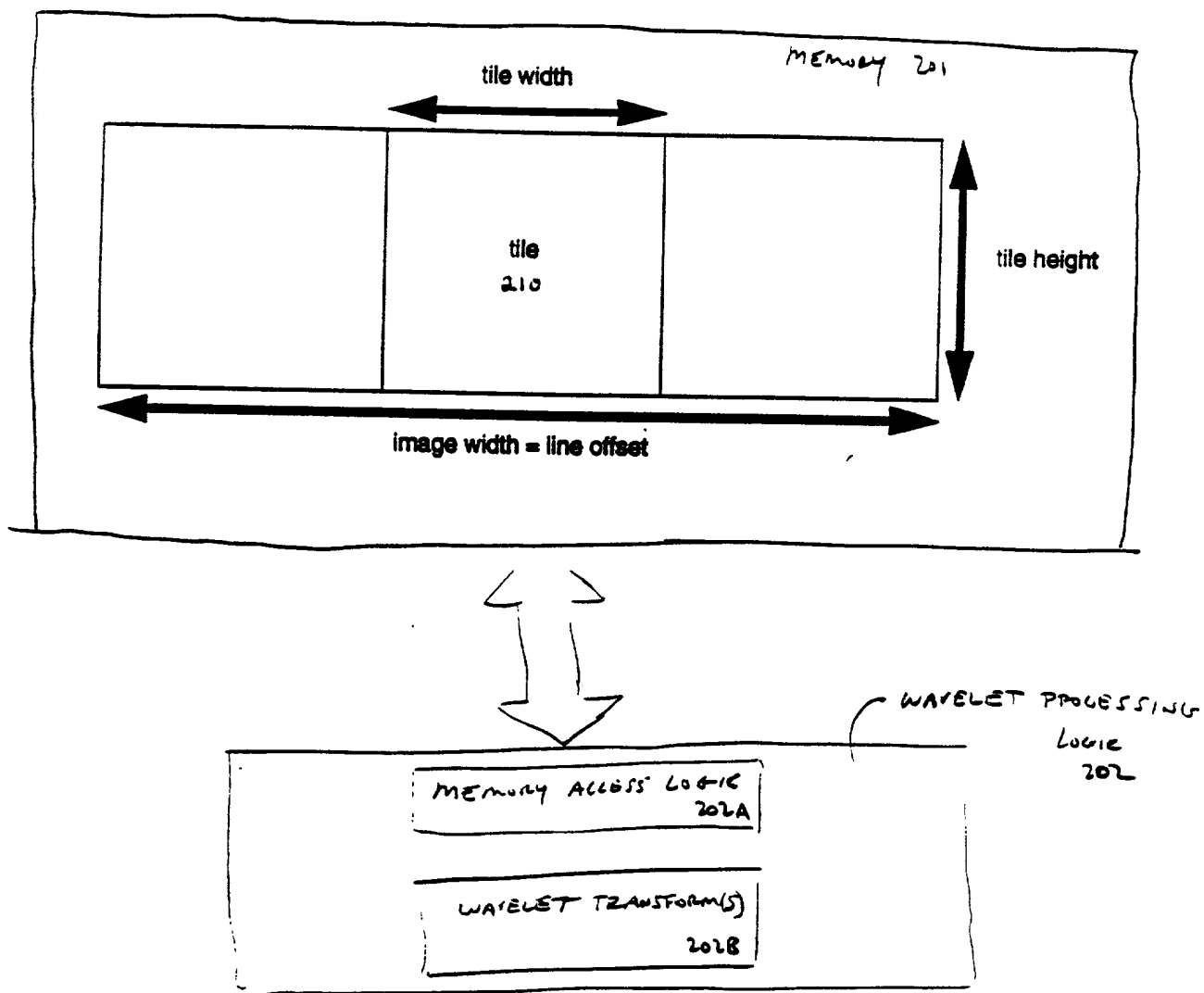
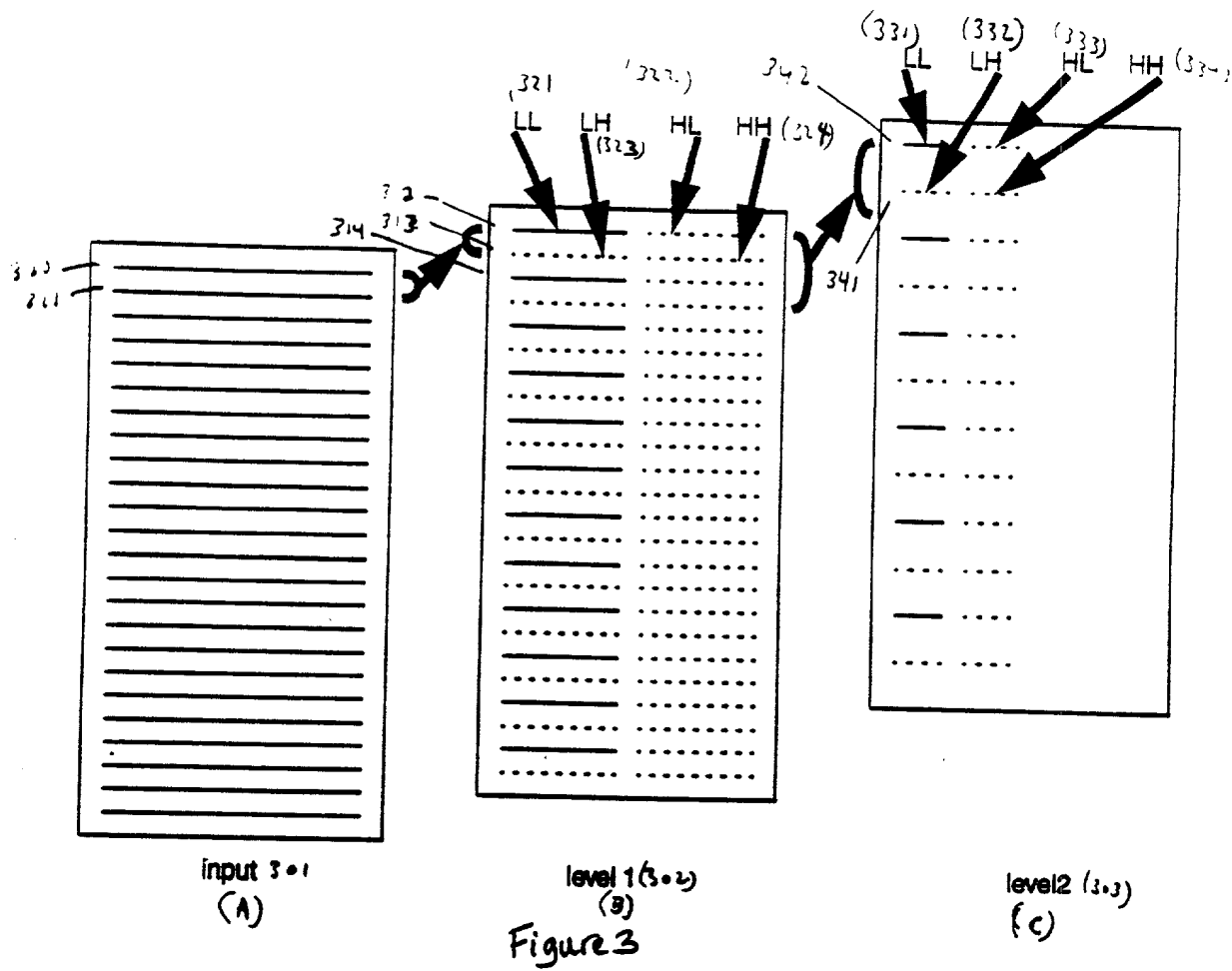


Figure 2



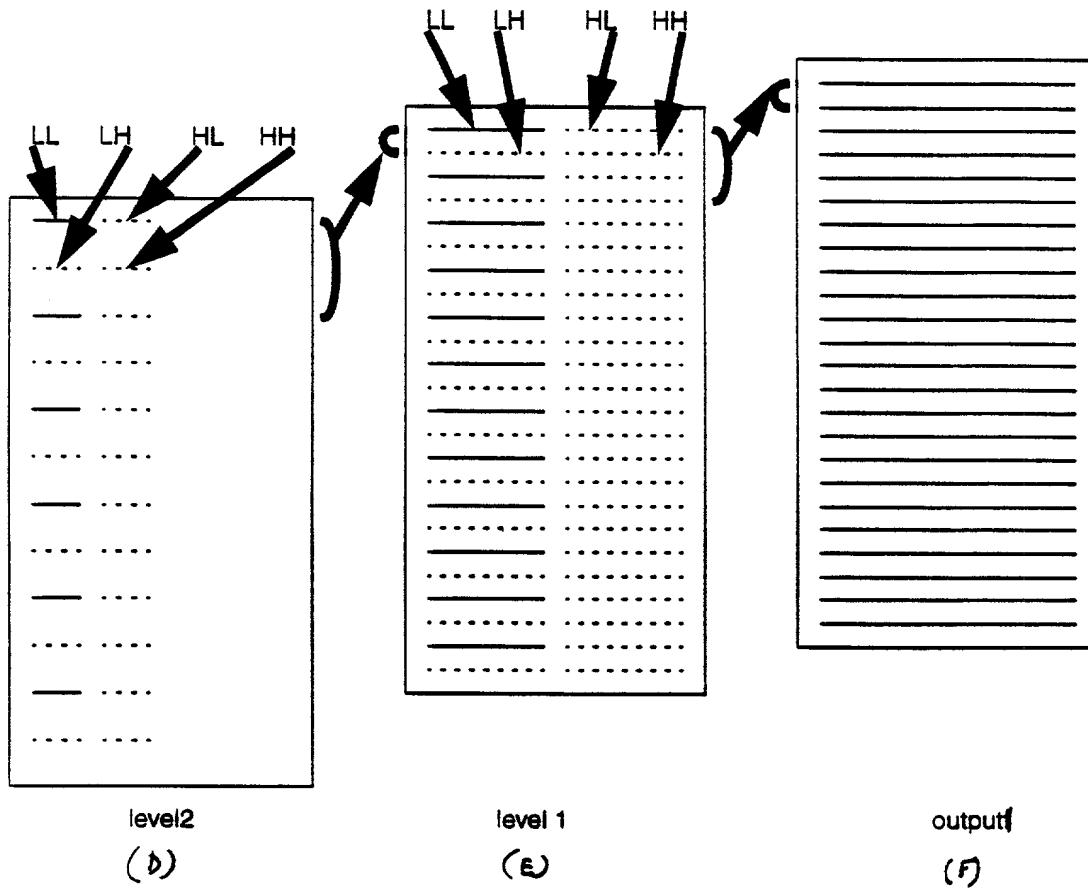


Figure 3'

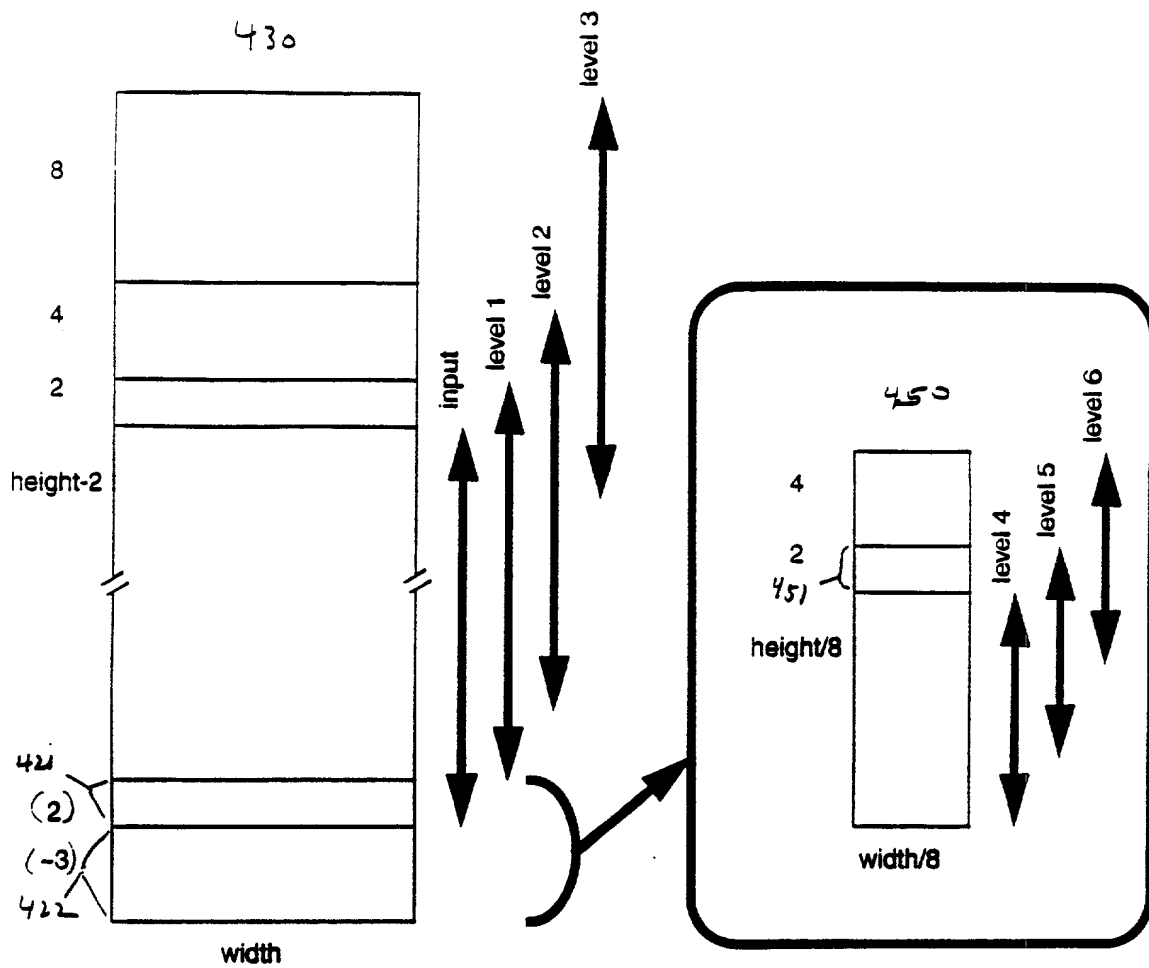


Figure 4 A

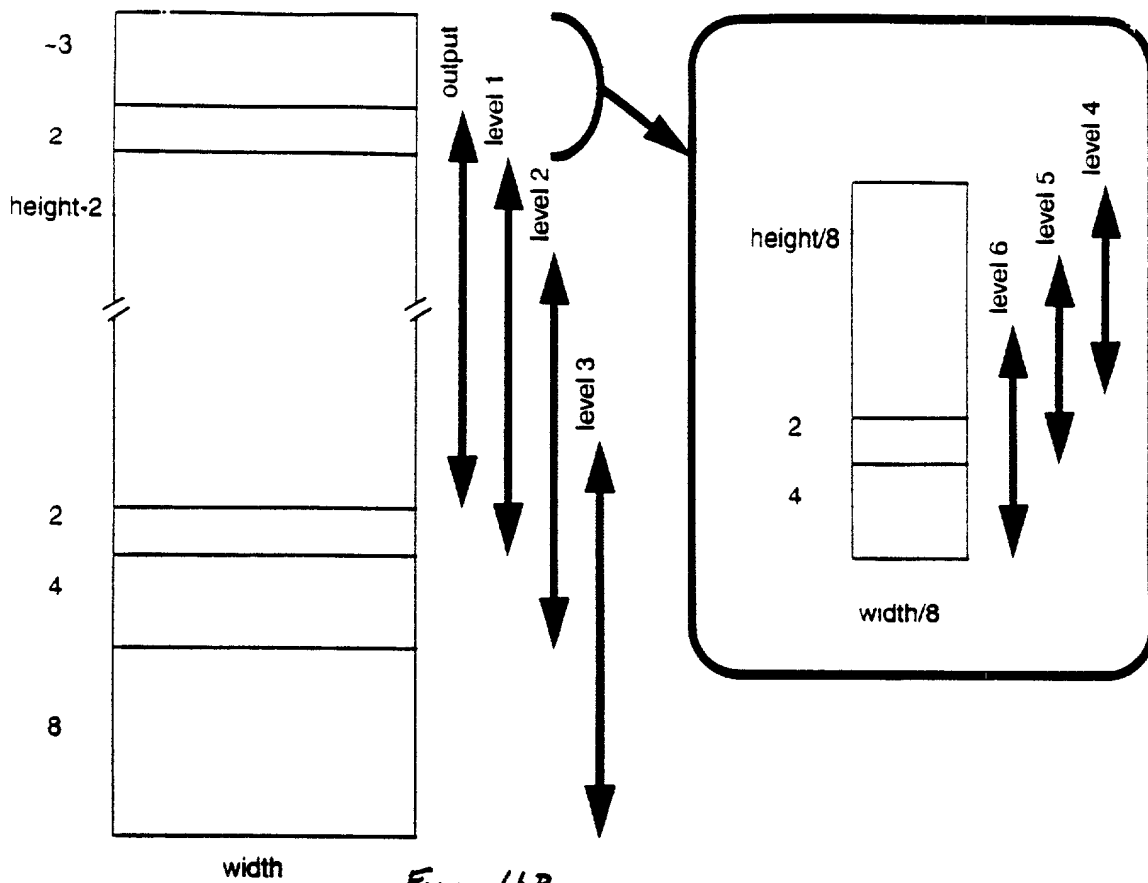


Figure 4B

109020-0500860

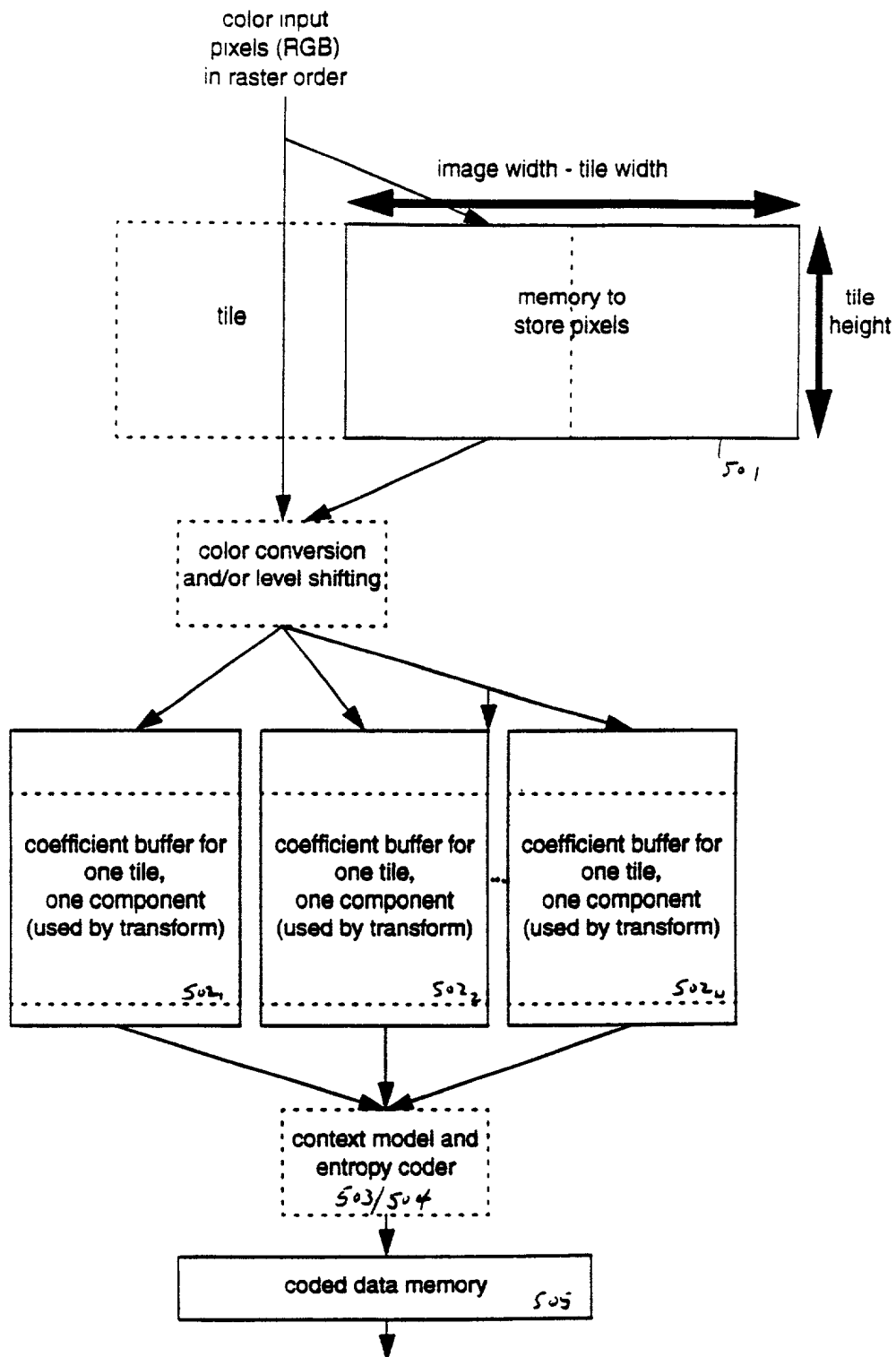


Figure 5

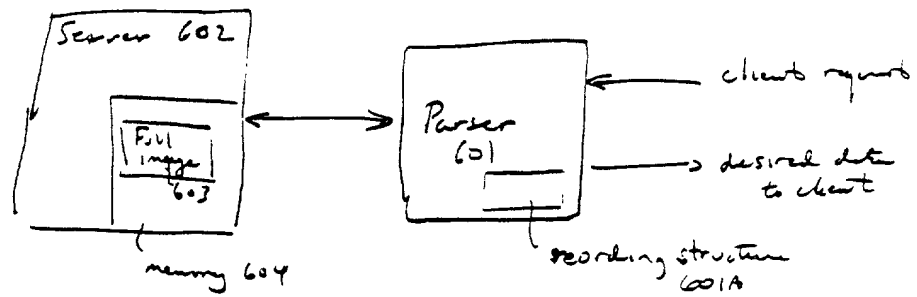


Figure 6A

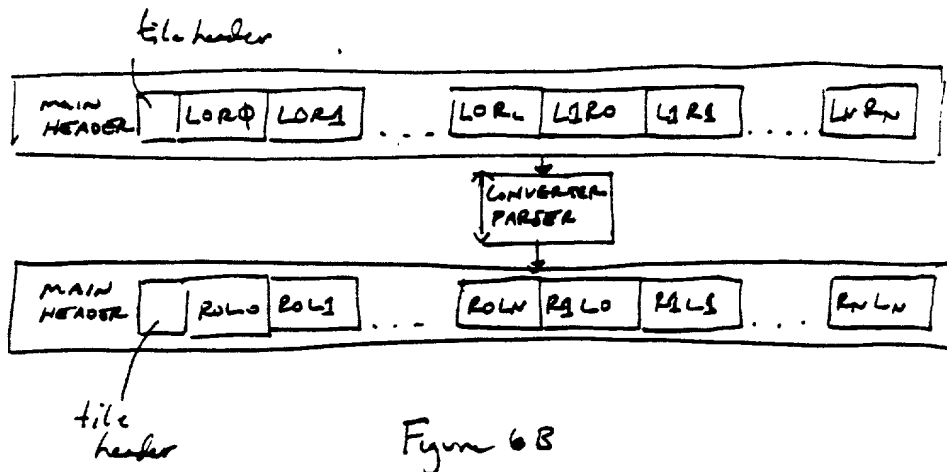
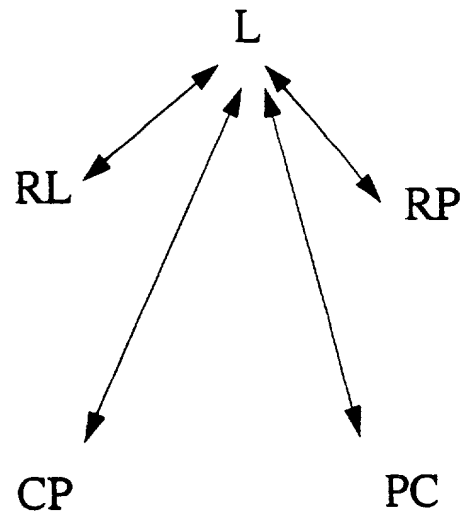
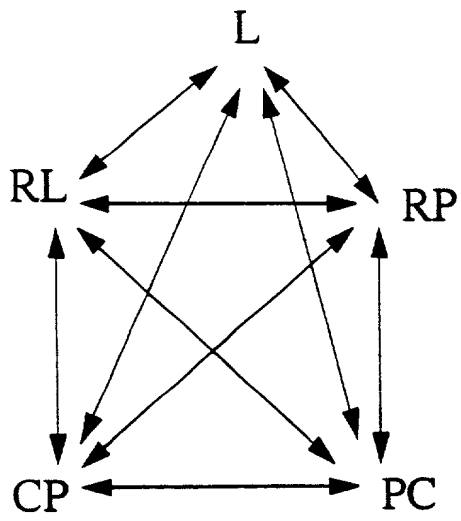


Figure 6B





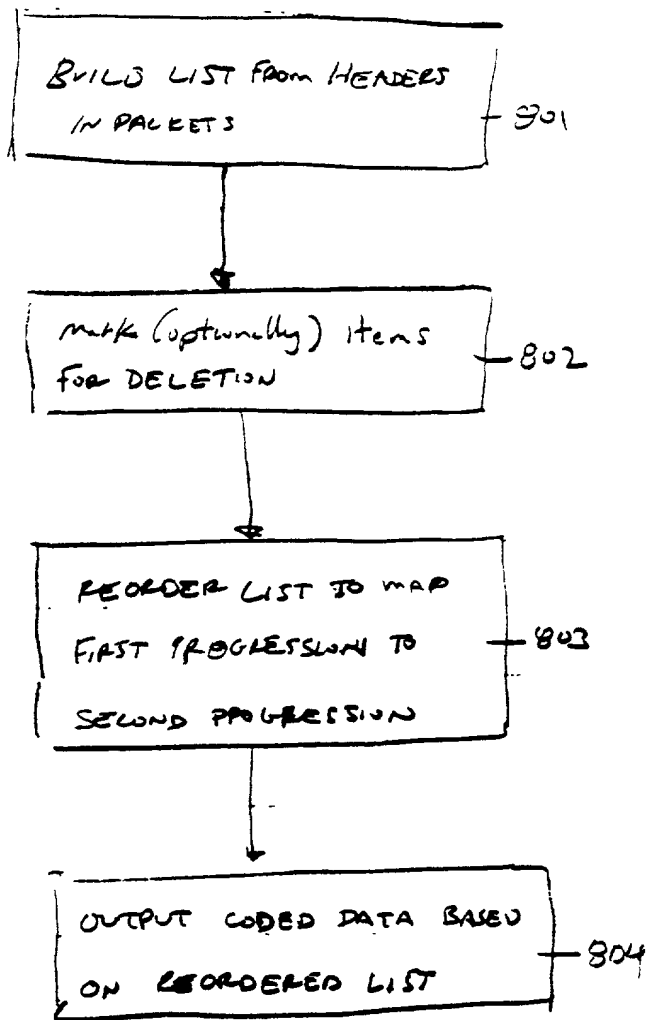
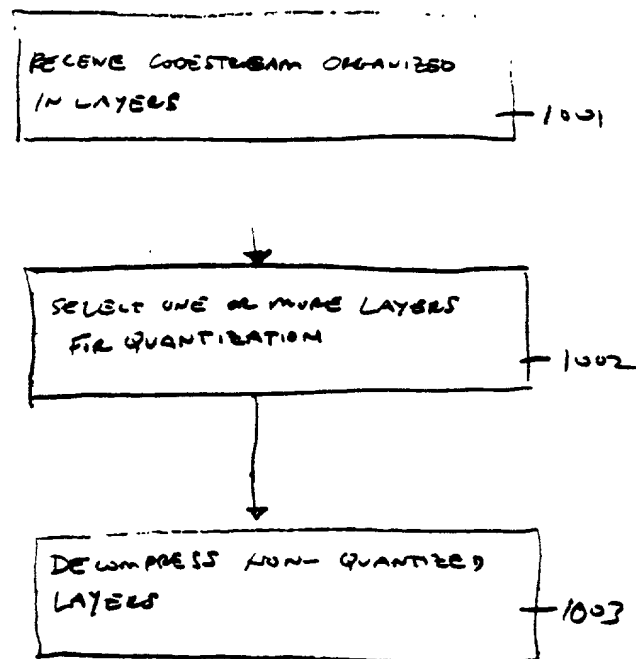
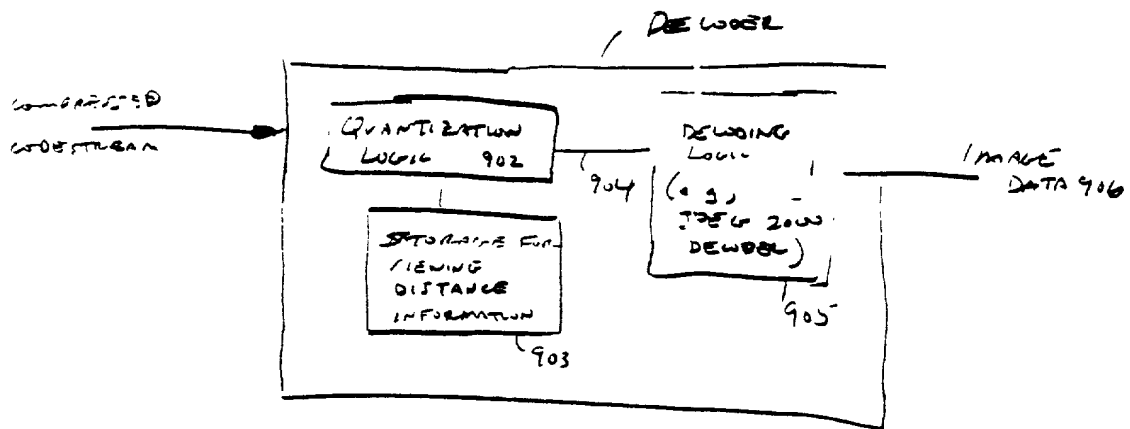


Figure 8



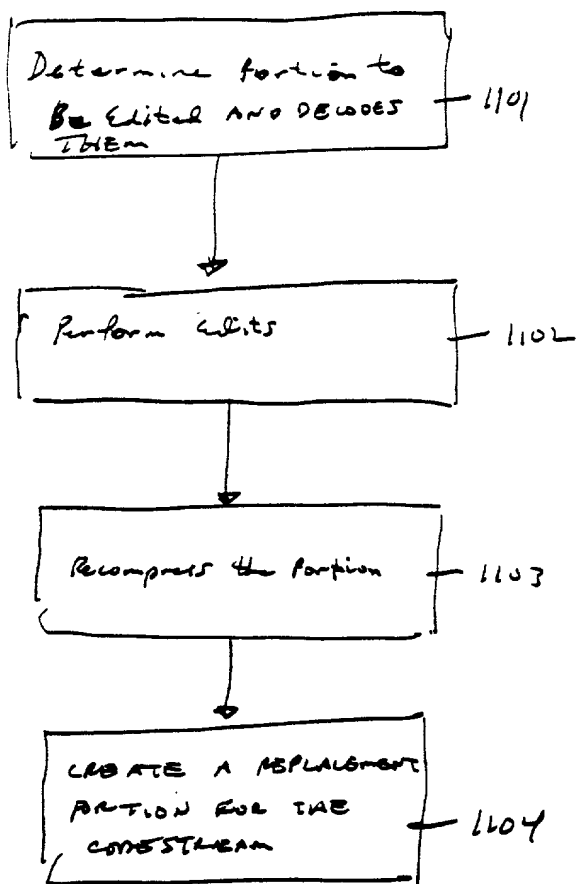


Figure 11

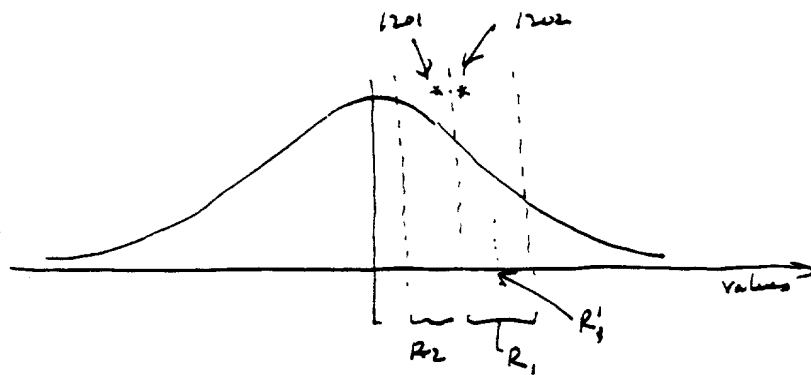


Figure 12

10900 050000

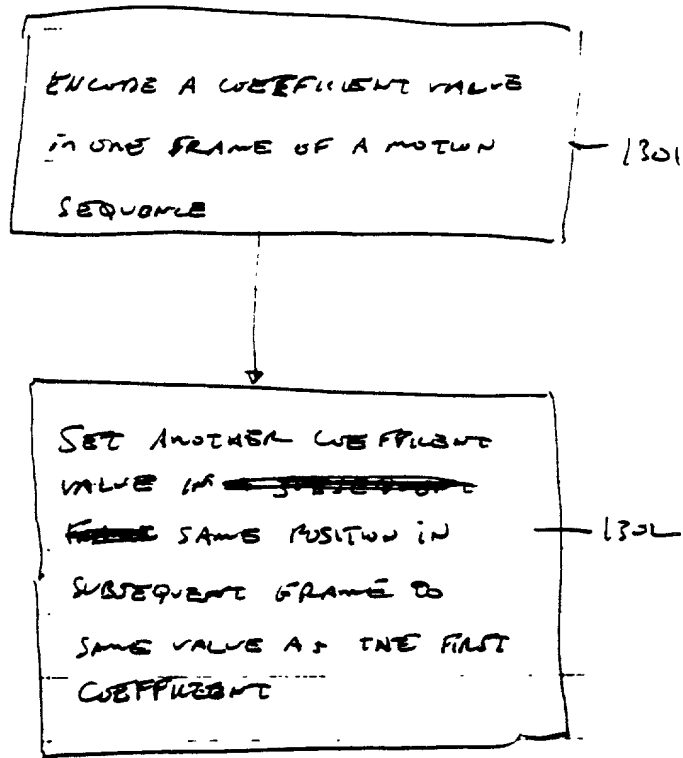


Figure 13

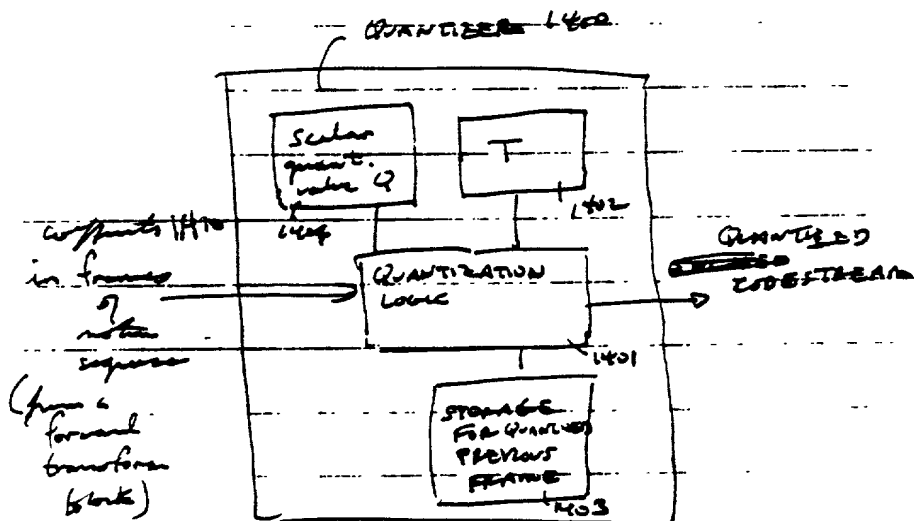


Figure 14

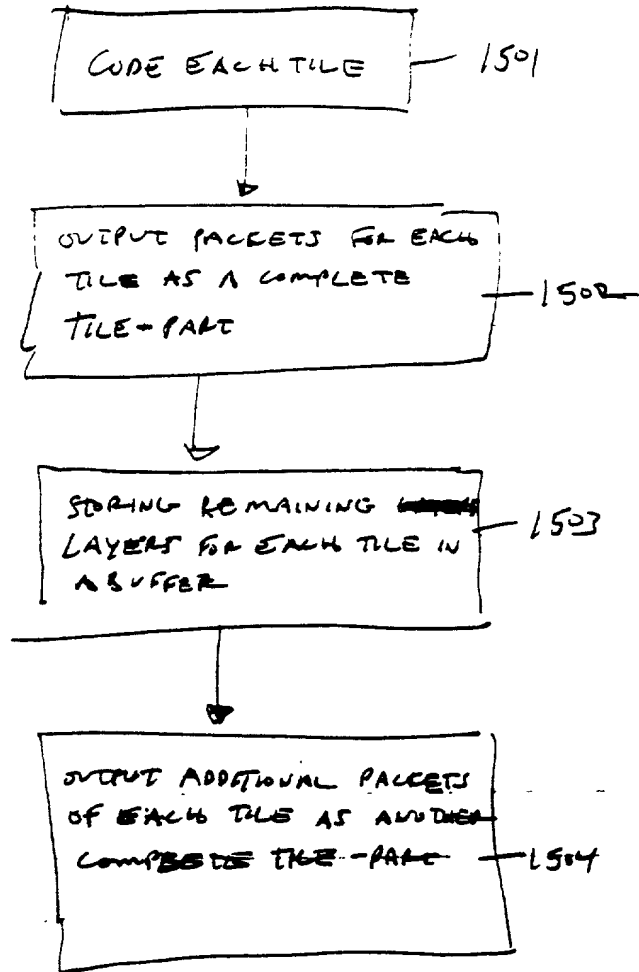


Figure 15 A

03800530-030604





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graph TD
    1601[Determine Connect Resolution/Layering  
For a Thumbnail] --> 1602[Determine Connect Res./Layering  
For a Monitor Version]
    1602 --> 1603[Determine Connect Res./Layering  
For a Printer Version]
    1603 --> 1604[Create A MARKER TO SET FORTH  
REMARKS TILE-PARTS FOR LISTS]
  
```

Fig 16



Figure 17

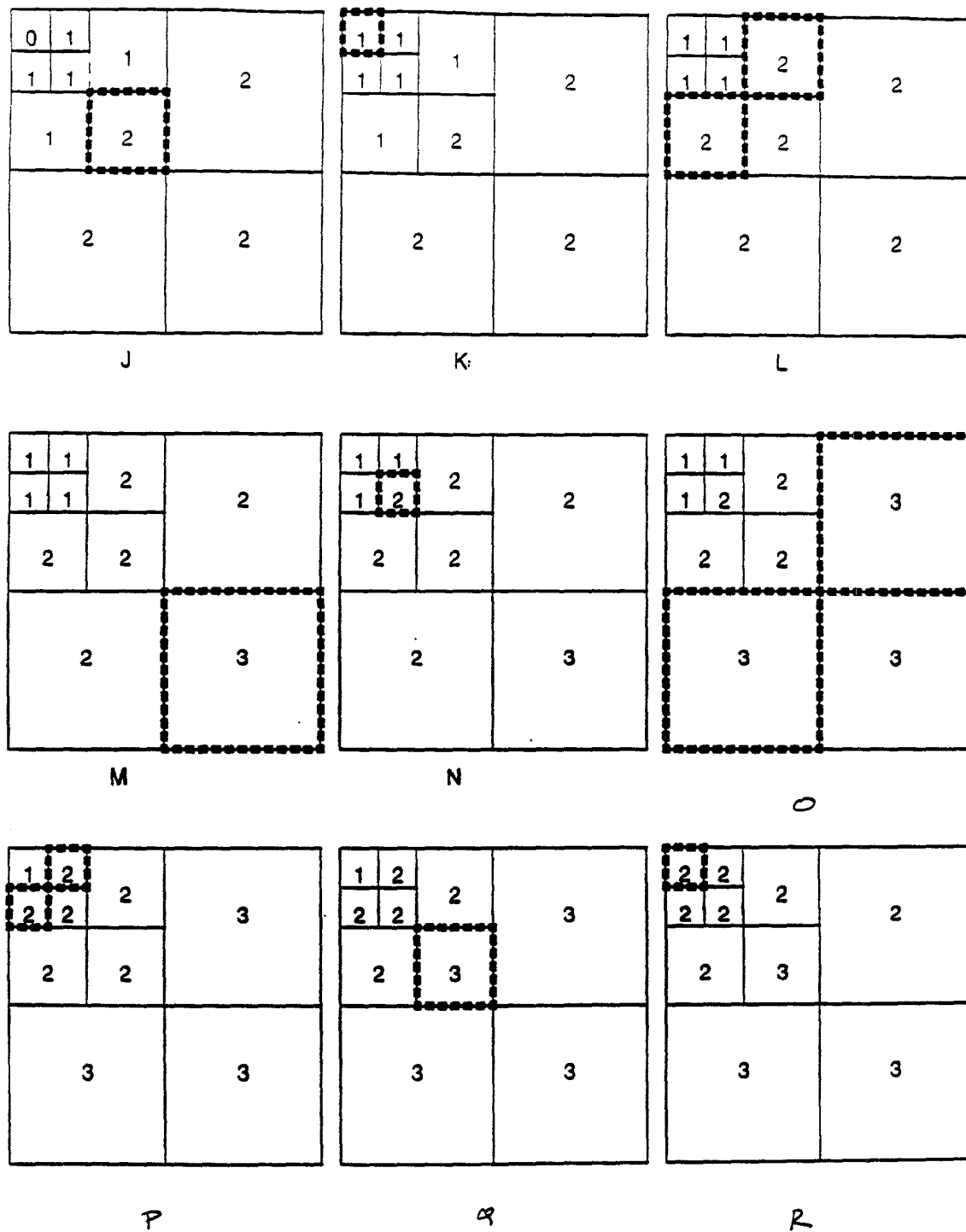


Figure 18

Figure 1 consists of three diagrams illustrating the hierarchical structure of the color space. Each diagram is a 2x2 grid of blocks. The first diagram, labeled 'luminance', has blocks with values 0, 0, 0, 1 in the top row and a large block 2 in the bottom row. The second diagram, labeled 'chrominance', has blocks with values 0, 2, 2, 3 in the top row and a large block 4 in the bottom row. The third diagram, also labeled 'chrominance', has blocks with values 0, 2, 2, 3 in the top row and a large block 4 in the bottom row. Dashed lines indicate the overall structure of the color space.

19

2000

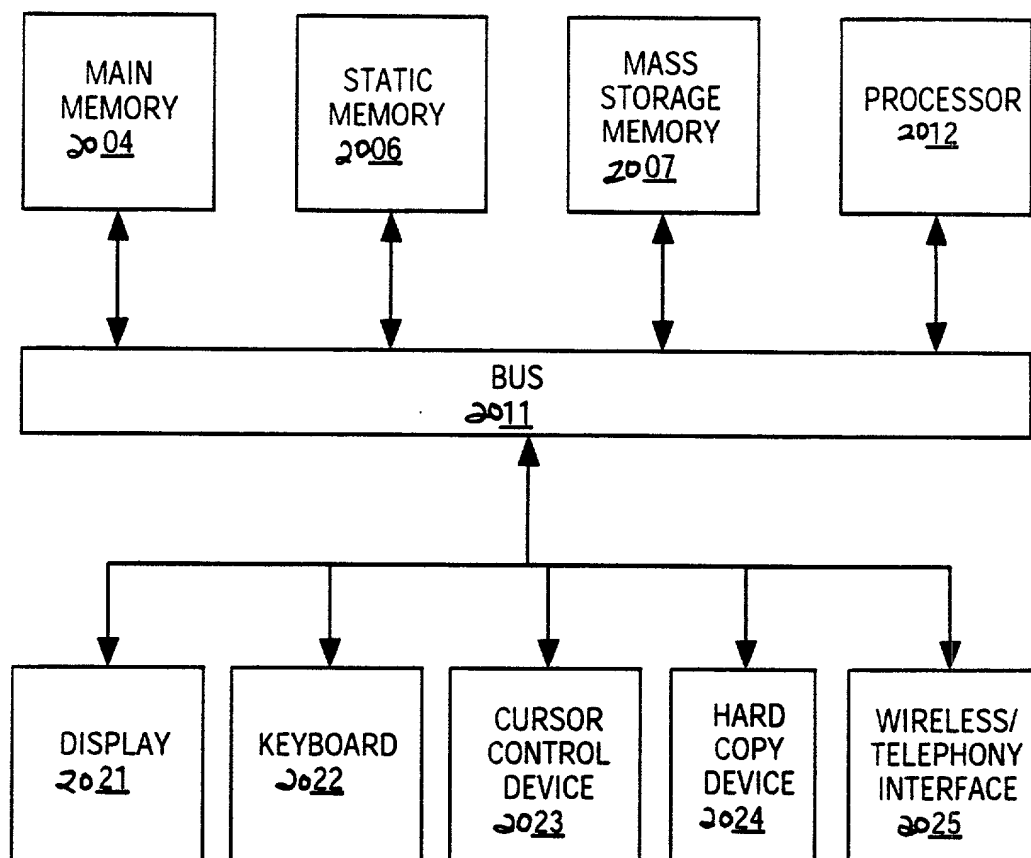


FIG. 20

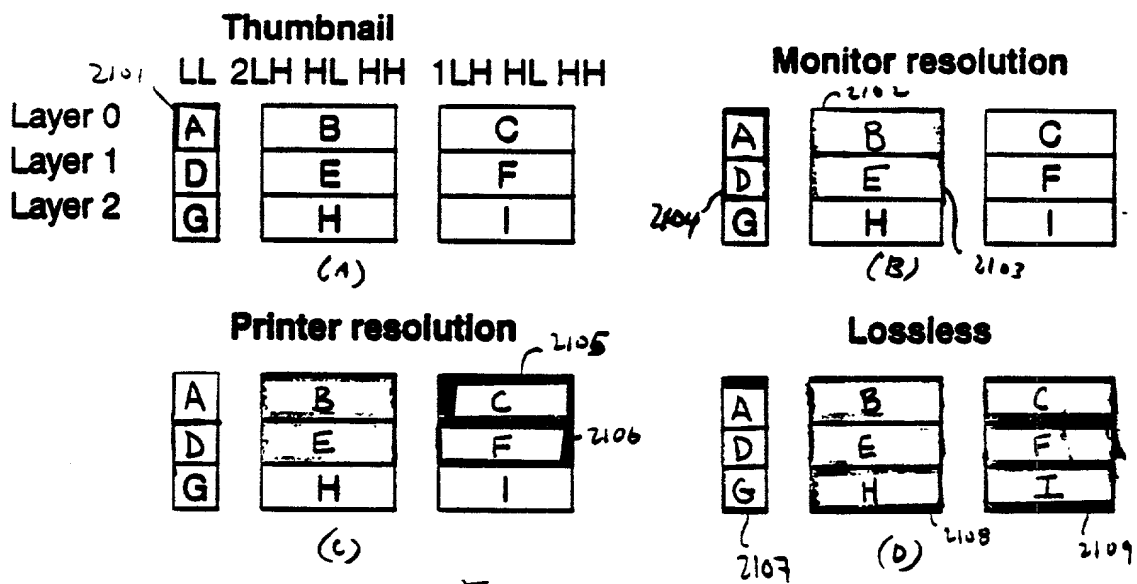


Figure 21

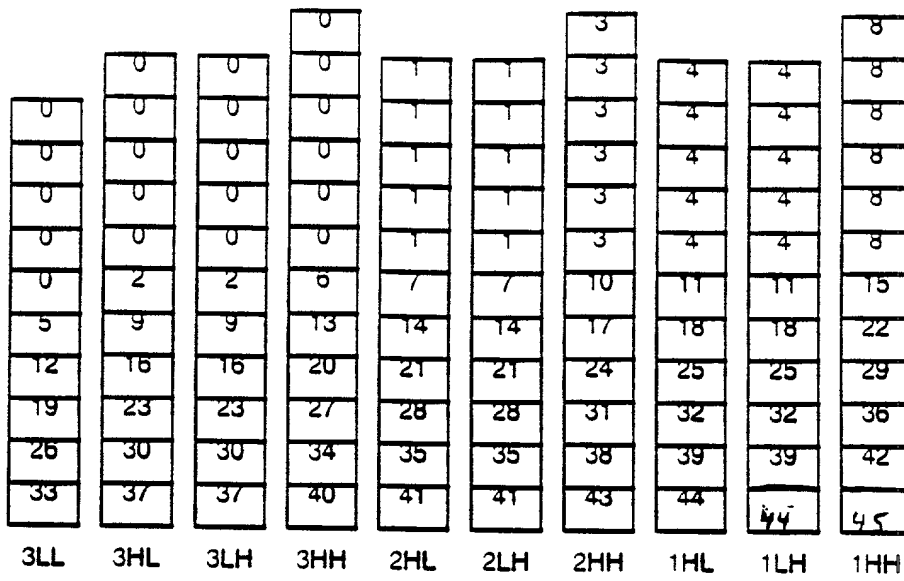


Figure 22

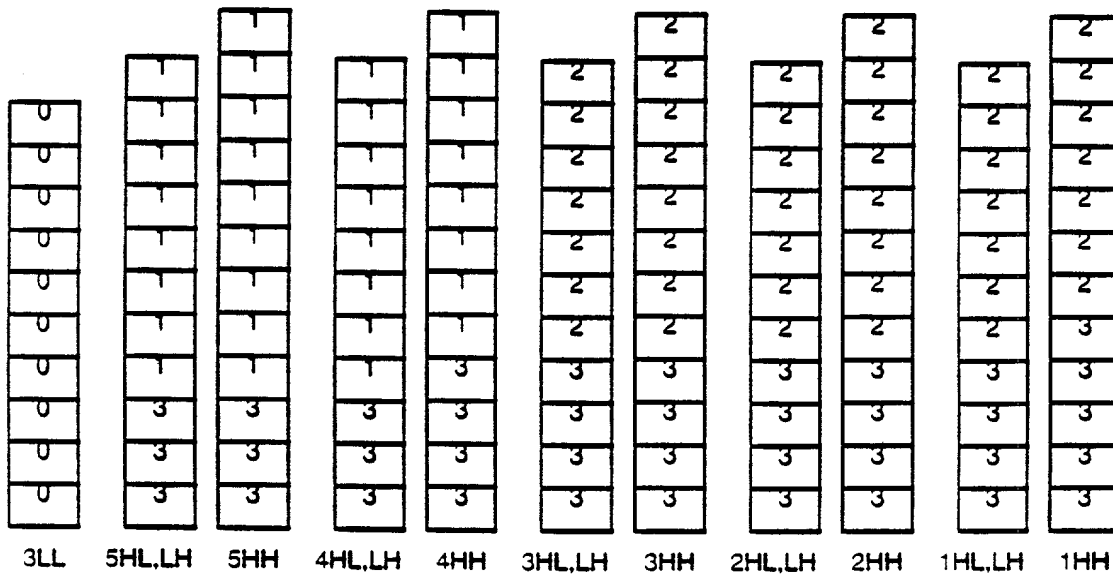


Figure 23

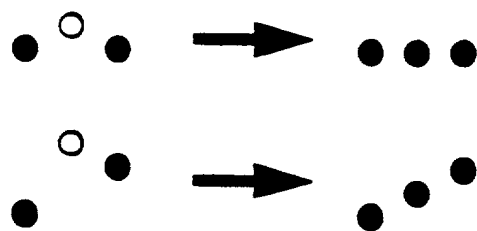


Fig- 24

09800530 030604



# TYPICAL DECODE OF COLOR IMAGES

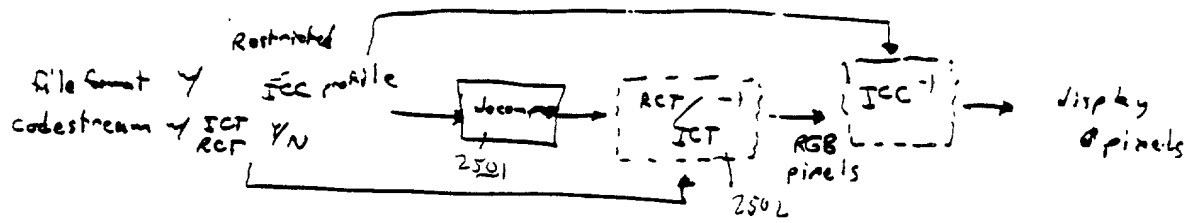


Figure 25

## DUMB CAMERA ENCODER

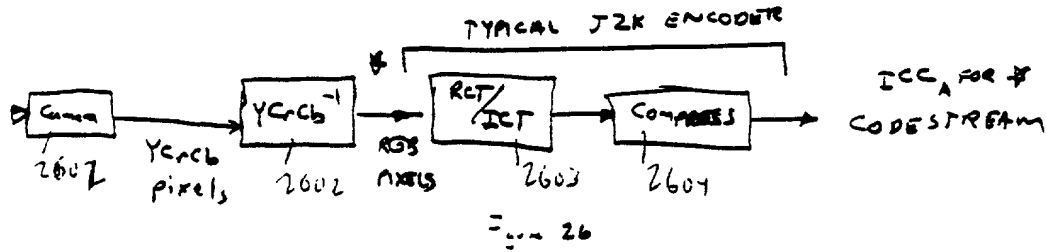


Figure 26

## SIMPLE CAMERA ENCODER

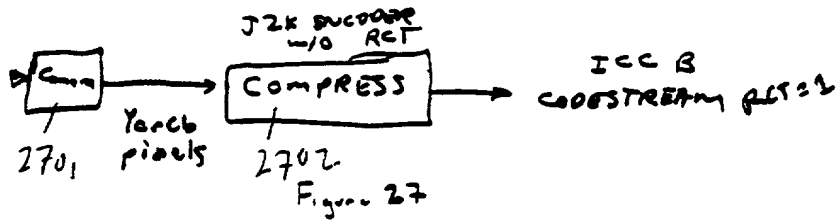


Figure 27

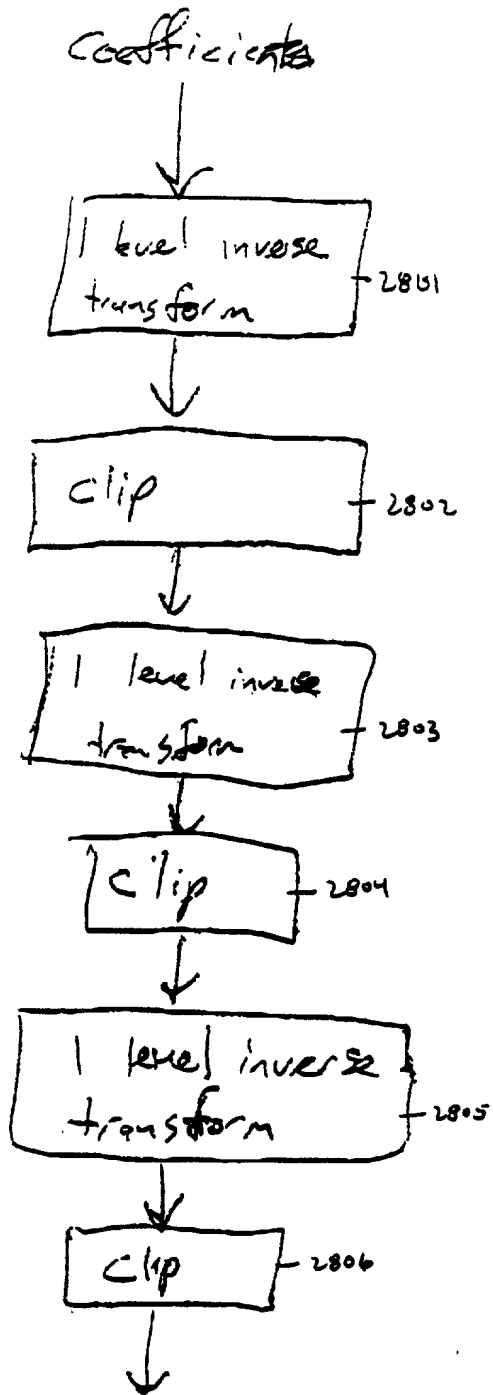


Figure 28